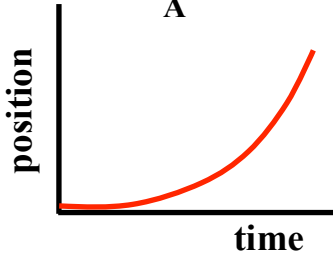
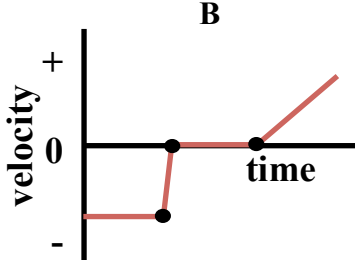
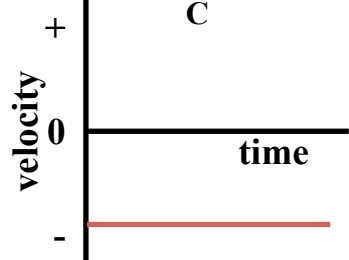
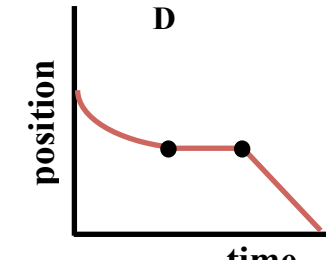
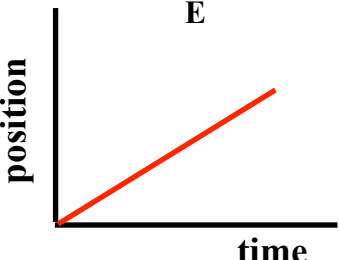
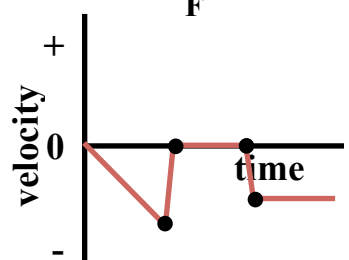
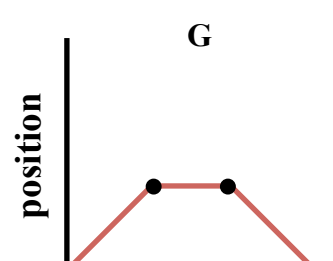
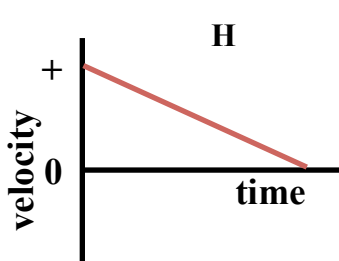
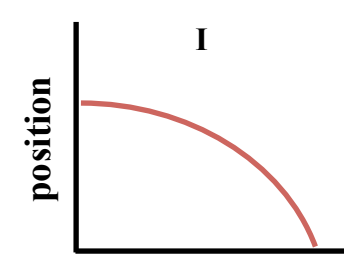
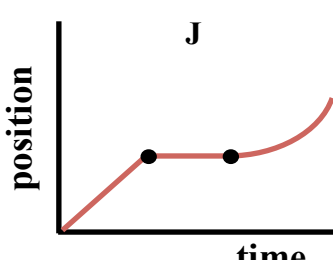
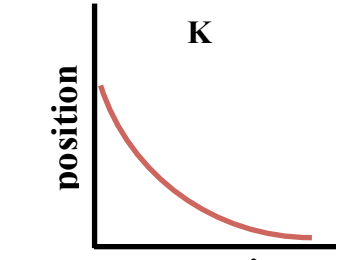


Graph That Motion Interactive

The Graph That Motion Interactive includes 11 animations, each of which must be matched to one of the following position-time or velocity-time graphs:

<p>A</p>  <p>position</p> <p>time</p>	<p>B</p>  <p>velocity</p> <p>time</p>	<p>C</p>  <p>velocity</p> <p>time</p>
<p>D</p>  <p>position</p> <p>time</p>	<p>E</p>  <p>position</p> <p>time</p>	<p>F</p>  <p>velocity</p> <p>time</p>
<p>G</p>  <p>position</p> <p>time</p>	<p>H</p>  <p>velocity</p> <p>time</p>	<p>I</p>  <p>position</p> <p>time</p>
<p>J</p>  <p>position</p> <p>time</p>	<p>K</p>  <p>position</p> <p>time</p>	